Conditional Gradients Locally Accelerated Conditional Gradients Second-Order Conditional Gradient Sliding References

Local Acceleration of Conditional Gradients IOL-COGA Research Seminar

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H. Milton Stewart School of Industrial and Engineering Systems Goal is to solve:

 $\min_{\mathbf{x}\in\mathcal{X}}f(\mathbf{x})$

Where $f(\mathbf{x})$ is a convex function and X is a compact convex set. How can we tackle the problem?

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1. Projected Newton Method:

For $t \ge 0$ and $0 < \gamma_t \le 1$ do:

$$\mathbf{x}_{t+1} = \operatorname*{argmin}_{\mathbf{x} \in \mathcal{X}} f(\mathbf{x}_t) + \langle \nabla f(\mathbf{x}_t), \mathbf{x} - \mathbf{x}_t \rangle + \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_t\|_{\nabla^2 f(\mathbf{x}_t)}.$$

This is equivalent to:

$$\mathbf{x}_{t+1} = \underset{\mathbf{x} \in \mathcal{X}}{\operatorname{argmin}} \left\| \mathbf{x} - \left(\mathbf{x}_t - \gamma_t [\nabla^2 f(\mathbf{x}_t)]^{-1} \nabla f(\mathbf{x}_t) \right) \right\|_{\nabla^2 f(\mathbf{x}_t)}^2.$$

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1. Projected Newton Method:



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Downside:

- Computing $\nabla^2 f(\mathbf{x}_t)$ can be very expensive
- Need to solve a quadratic problem over X

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2. Projected Gradient Descent:

For $t \ge 0$ and $0 < \gamma_t \le 1$ do:

$$\mathbf{x}_{t+1} = \operatorname*{argmin}_{\mathbf{x} \in \mathcal{X}} f(\mathbf{x}_t) + \langle \nabla f(\mathbf{x}_t), \mathbf{x} - \mathbf{x}_t \rangle + \frac{1}{2\gamma_t} \|\mathbf{x} - \mathbf{x}_t\|^2$$

This is equivalent to:

$$\mathbf{x}_{t+1} = \operatorname*{argmin}_{\mathbf{x} \in \mathcal{X}} \|\mathbf{x} - (\mathbf{x}_t - \gamma_t \nabla f(\mathbf{x}_t))\|^2.$$

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3. Conditional Gradients (CG) [LP66]:

Also known as the Frank-Wolfe (FW) algorithm ([FW56]). For $t \ge 0$ do:

$$\mathbf{v}_{t+1} = \operatorname*{argmin}_{\mathbf{x} \in \mathcal{X}} f(\mathbf{x}_t) + \langle \nabla f(\mathbf{x}_t), \mathbf{x} - \mathbf{x}_t \rangle.$$

And for some $0 < \gamma_t \le 1$ take:

$$\mathbf{x}_{t+1} = \mathbf{x}_t + \gamma_t \left(\mathbf{v}_{t+1} - \mathbf{x}_t \right)$$

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Downside:

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- Need to solve a quadratic problem over X

This leads to the "The Poor Man's Approach to Convex Optimization and Duality" [Jag11]:

Algorithm 1 CG algorithm.

Input: $x_0 \in \mathcal{X}$, stepsizes $\gamma_t \in (0, 1]$.

1: **for** t = 0 to T **do**

2:
$$\mathbf{v}_t = \operatorname{argmin}_{\mathbf{x} \in \mathcal{X}} \langle \nabla f(\mathbf{x}_t), \mathbf{x} \rangle$$

3:
$$\mathbf{x}_{t+1} = \mathbf{x}_t + \gamma_t (\mathbf{v}_t - \mathbf{x}_t)$$

4: end for

At each iterate we can use:

- First-order (FO) oracle to access $abla f(\mathbf{x})$
- Linear optimization (LO) oracle to solve $\operatorname{argmin}_{x \in X} \langle \vec{j}, x \rangle$ for some $\vec{\in} \mathbb{R}^n$

Frank-Wolfe gap.

At each iterate we can immediately compute the *Frank-Wolfe-gap* $g(\mathbf{x}_t)$:

$$g(\mathbf{x}_t) \stackrel{\text{def}}{=} \langle \nabla f(\mathbf{x}_t), \mathbf{x}_t - \mathbf{v}_t \rangle = \max_{\mathbf{v} \in \mathcal{X}} \langle \nabla f(\mathbf{x}_t), \mathbf{x}_t - \mathbf{v} \rangle,$$

an upper bound on the primal gap, which can be used as a stopping criterion when running these algorithms:

$$g(\mathbf{x}_t) = \max_{\mathbf{v} \in \mathcal{X}} \langle \nabla f(\mathbf{x}_t), \mathbf{x}_t - \mathbf{v} \rangle$$

$$\geq \langle \nabla f(\mathbf{x}_t), \mathbf{x}_t - \mathbf{x}^* \rangle$$

$$\geq f(\mathbf{x}_t) - f(\mathbf{x}^*).$$

Where the last inequality follows from the convexity of f.



First-order. Dimensionality of modern problems makes computing second-order information infeasible.

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Projection-free. Projection into certain feasible regions is computationally expensive: Birkhoff polytope and flow polytope are a few examples.

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Projection-free. Projection into certain feasible regions is computationally expensive: Birkhoff polytope and flow polytope are a few examples.

Sparse solutions. Solution is a convex combination of (a typically sparse set of) extreme points.

Stopping criterion. At each iteration the Frank-Wolfe gap gives us an upper bound on the primal gap.

Second-Order Conditional Gradient Sliding References

Convergence rate for L-smooth and convex f

Theorem (Primal gap convergence rate of CG/FW)

The CG/FW algorithm using $\gamma_t = 2/(2+t)$ converges at a rate of $f(\mathbf{x}_t) - f(\mathbf{x}^*) = O(1/t)$ [FW56; DH78]. Moreover, the Frank-Wolfe gap satisfies $\min_{0 \le t \le T} g(\mathbf{x}_t) = O(1/t)$ for $T \ge 1$ [Jag13].

The aforementioned primal gap convergence rate is optimal for the class of algorithms that only add a single vertex at each iteration [Jag13; Lan13].

Second-Order Conditional Gradient Sliding References

What about L-smooth and μ -strongly convex f?

In general: Sublinear convergence.

Example (CG Convergence.)

L-smooth and μ -strongly convex f with $x \in \mathbb{R}^2$, and x^* in boundary of X using line search.



Linear convergence when X is a polytope is achieved by allowing steps that decrease the weight of *bad* vertices [GH15]. This has led to various CG variants:

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Away-step Conditional Gradients (ACG)



Figure: Away-step CG (ACG)

Allow steps in the direction of:

$$\mathbf{x}_t - \operatorname*{argmax}_{\mathbf{u} \in \mathcal{S}} \left\langle \nabla f(\mathbf{x}_t), \mathbf{u} \right\rangle,$$

where S is the active set of \mathbf{x}_t .

Pairwise-step Conditional Gradients (PCG)



Move along: $\operatorname{argmin}_{\mathbf{v}\in\mathcal{X}} \langle \nabla f(\mathbf{x}_t), \mathbf{v} \rangle - \operatorname{argmax}_{\mathbf{u}\in\mathcal{S}} \langle \nabla f(\mathbf{x}_t), \mathbf{u} \rangle,$ where \mathcal{S} is the active set of \mathbf{x}_t .

Figure: Pairwise-step CG

Convergence rate for *L*-smooth μ -strongly convex *f*.

Theorem (Convergence rate of ACG and PCG.)

If X is a polytope, then the ACG and PCG algorithms with line search satisfy that $f(\mathbf{x}_t) - f(\mathbf{x}^*) = O\left(1 - \frac{\mu}{L}\left(\frac{\delta}{D}\right)^2\right)^{k(t)}$ [LJ15] where D and δ are the diameter and pyramidal width of the polytope X



CG Global Acceleration

However, we know that optimal methods for this class of functions achieve an ϵ solution in $T = O\left(\sqrt{\frac{L}{\mu}} \log \frac{1}{\epsilon}\right)$ first-order calls [NY83; Nes83].

Can CG achieve these convergence rates globally?

CG Global Acceleration

However, we know that optimal methods for this class of functions achieve an ϵ solution in $T = O\left(\sqrt{\frac{L}{\mu}} \log \frac{1}{\epsilon}\right)$ first-order calls [NY83; Nes83].

Can CG achieve these convergence rates globally?

Dimension independent global acceleration is not possible [Jag13; Lan13].

Second-Order Conditional Gradient Sliding References

Conditional Gradient Sliding

Idea: Run Nesterov's Accelerated Gradient Descent, use CG to solve the projection subproblems approximately [LZ16].

Conditional Gradient Sliding

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Results:

- Separate LO and FO oracle calls.
- Globally optimal $O\left(\sqrt{\frac{L}{\mu}}\log\frac{1}{\epsilon}\right)$ calls to FO and $O\left(\frac{LD^2}{\epsilon} + \sqrt{\frac{L}{\mu}}\log\frac{1}{\epsilon}\right)$ calls to LO oracles.
- Convergence rates independent of the dimension *n*.

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Catalyst Augmented ACG.

Idea: Run Accelerated Proximal Method and solve proximal problems with a linearly convergent CG [LMH15].

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Catalyst Augmented ACG.

Idea: Run Accelerated Proximal Method and solve proximal problems with a linearly convergent CG [LMH15].

Results:

•
$$O\left(\sqrt{\frac{L-\mu}{\mu}} \left(\frac{D}{\delta}\right)^2 \log \frac{1}{\epsilon}\right)$$
 Calls to FO and LO oracles.

• Convergence rates dependent of the dimension *n*.

Summary

Complexity for *L*-smooth μ -strongly convex *f*.

Algorithm	LO Calls	FO Calls
CG Variants	$O\left(\frac{L}{\mu}\left(\frac{D}{\delta} ight)^2\lograc{1}{\epsilon} ight)$	$O\left(rac{L}{\mu}\left(rac{D}{\delta} ight)^2\lograc{1}{\epsilon} ight)$
CGS	$O\left(\frac{LD^2}{\epsilon} + \sqrt{\frac{L}{\mu}}\log \frac{1}{\epsilon}\right)$	$O\left(\sqrt{\frac{L}{\mu}}\log \frac{1}{\epsilon} ight)$
Catalyst	$O\left(\sqrt{\frac{L-\mu}{\mu}}\left(\frac{D}{\delta}\right)^2\log\frac{1}{\epsilon}\right)$	$O\left(\sqrt{\frac{L-\mu}{\mu}}\left(\frac{D}{\delta} ight)^2\lograc{1}{\epsilon} ight)$

Objectives:

• Dimension independent global acceleration.

Objectives:

- Dimension independent global acceleration.
- Dimension independent local acceleration.

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Locally Accelerated Conditional Gradients (LaCG).

What do we mean by local acceleration?



After a constant number of iterations, accelerate the convergence.

Locally Accelerated Conditional Gradients (LaCG).

The key ingredients is the *Approximate Duality Gap* technique [DO19] and a *Modified* μAGD algorithm [CDO18; DCP20].

Theorem (Convergence rate of μ AGD.)

Let f be L-smooth and μ -strongly convex and let $\{C_i\}_{i=0}^t$ be a sequence of convex subsets of X such that $C_i \subseteq C_{i-1}$ for all i and $x^* \in \bigcap_{i=0}^t C_i$, then the μAGD achieves an ϵ -optimal solution in:

$$T = O\left(\sqrt{\frac{L}{\mu}}\log\frac{1}{\epsilon}\right)$$

How do we build $\{C_i\}_{i=0}^t$ in an efficient way?

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There exists an r > 0 (that depends only on f and X) s.t. if $||x^* - x_K|| \le r \Rightarrow x^* \in conv(S_t)$ for all $t \ge K$, where S_t is the active set at iteration t.



So when we are inside the red semicircle and we use $C_t = S_t$, acceleration is possible.

Naively, what we would like:



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But since the value of r is not known, we don't know when to switch from CG to μ AGD.





• Every *H* iterations restart AGD and run it over conv (S_t) .



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- Have AGD and ACG compete for progress at each iteration between restarts.



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- Have AGD and ACG compete for progress at each iteration between restarts.
- Space out restarts so that you only loose a factor of 2 in the AGD convergence rate.

What we will obtain:



Locally Accelerated Conditional Gradients (LaCG)

Algorithm 2 Locally Accelerated Conditional Gradients

1: Initialize $C_0 = S_0$, $x_0 = x_0^{ACG} = x_0^{AGD}$, $H = O\left(\sqrt{\frac{L}{\mu}}\log{\frac{L}{\mu}}\right)$				
2: for $t = 1$ to T do				
3:	$x_{t+1}^{ACG}, S_{t+1} \leftarrow ACG(x_t^{ACG}, S_t) $	ACG step		
4:	if Vertex has been added to S since restart then			
5:	if $t = Hn$ for some $n \in \mathbb{N}$ then			
6:	$x_{t+1}^{AGD} \leftarrow \operatorname{argmin}_{x \in \{x_t^{ACG}, x_t^{AGD}\}} f(x) \qquad \qquad \triangleright \operatorname{Res}$	tart AGD		
7:	$C_{t+1} \leftarrow \text{Update based on previous line.}$			
8:	else			
9:	$x_{t+1}^{AGD} \leftarrow AGD(x_t^{AGD}, C_t) \qquad \qquad \triangleright \text{ Run AGD decoupled f}$	rom ACG		
10:	$C_{t+1} \leftarrow C_t$			
11:	end if			
12:	else			
13:	$x_{t+1}^{AGD} \leftarrow AGD(x_t, C_t) \qquad \qquad \triangleright \text{ Run AGD coupled } v_t$	vith ACG		
14:	$C_{t+1} \leftarrow \operatorname{conv}\left(S_{t+1}\right)$			
15:	end if			
16:	$x_{t+1} \leftarrow \operatorname{argmin}_{x \in \{x_{t+1}^{ACG}, x_{t+1}^{AGD}, x_t\}} f(x) \qquad \qquad \triangleright Mono$	otonicity		
17:	end for			

Convergence rate of LaCG

Theorem (Convergence rate of LaCG)

Let f be L-smooth and μ -strongly convex and let r be the critical radius. The number of steps T required to reach an ϵ -optimal solution to the minimization problem satisfies:

$$t = \min\left\{O\left(\frac{L}{\mu}\left(\frac{D}{\delta}\right)^{2}\log\frac{1}{\epsilon}\right), K + O\left(\sqrt{\frac{L}{\mu}}\log\frac{1}{\epsilon}\right)\right\},$$

where $K = \frac{8L}{\mu}\left(\frac{D}{\delta}\right)^{2}\log\left(\frac{2(f(x_{0})-f^{*})}{\mu r^{2}}\right).$

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Second-Order Conditional Gradient Sliding References

Computational Results.

Despite the faster convergence rate after the burn-in phase, how does LaCG perform with respect to other projection-free algorithms?

Simplex in \mathbb{R}^{1500} with $L/\mu = 1000$.



Figure: Primal gap vs. iteration Figure: Primal gap vs. time When close enough to x* (after burn-in phase), there is a significant speedup in the convergence rate.

Birkhoff polytope in $\mathbb{R}^{400x400}$ with $L/\mu = 100$.



Figure: Primal gap vs. iteration



Figure: Primal gap vs. time

Structured Regression over MIPLIB Polytope (ran14x18-disj-8).



Figure: Primal gap vs. iteration





Congestion Balancing in Traffic Networks.



Figure: Primal gap vs. iteration



Figure: Primal gap vs. time

Joint work with Jelena Diakonikolas and Sebastian Pokutta. See Locally Accelerated Conditional Gradients in International Conference on Artificial Intelligence and Statistics (2020) for more details.

Problem setting

Consider the case where:

- Computing $\nabla f(\mathbf{x})$ and $\nabla^2 f(\mathbf{x})$, although possible, is expensive.
- There is no access to a stochastic oracle for $\nabla f(\mathbf{x})$.
- The feasible region is a polytope X

Unfortunately, zeroth-order algorithms (those that only use function value oracles) are not efficient in high dimensions, and so we must try to make as much primal progress as possible per first and second order oracle call.

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Background

Conditional Gradient Sliding: Run Nesterov's Accelerated Gradient Descent, use CG to solve the projection subproblems approximately [LZ16].

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Conditional Gradient Sliding: Run Nesterov's Accelerated Gradient Descent, use CG to solve the projection subproblems approximately [LZ16].

Idea: Why not use ACG to approximately solve the scaled-projection subproblems in Newton's method with unit step size? That is, compute:

$$\begin{aligned} \mathbf{x}_{t+1} &= \operatorname*{argmin}_{\mathbf{x} \in \mathcal{X}} f(\mathbf{x}_t) + \langle \nabla f(\mathbf{x}_t), \mathbf{x} - \mathbf{x}_t \rangle + \frac{1}{2} \| \mathbf{x} - \mathbf{x}_t \|_{\nabla^2 f(\mathbf{x}_t)} \\ &= \operatorname*{argmin}_{\mathbf{x} \in \mathcal{X}} \left\| \mathbf{x} - \left(\mathbf{x}_t - [\nabla^2 f(\mathbf{x}_t)]^{-1} \nabla f(\mathbf{x}_t) \right) \right\|_{\nabla^2 f(\mathbf{x}_t)}^2. \end{aligned}$$

Why?: If these scaled projections are computed exactly, the steps contract $||\mathbf{x}_t - \mathbf{x}^*||$ quadratically once close enough to the optimum.

What we want:

- Global linear convergence in primal gap
- Local quadratic convergence in primal gap
- Use of inexact second-order oracles, use H_k , an approximation to $abla^2 f(\mathbf{x}_k)$

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Template:

- Compute an ε_k -optimal scaled projection (Newton step with unit step size) using ACG
- Compute an independent ACG step with line search
- Take the iterate with lowest function value

Assumptions

Accuracy of the Hessian oracle:

The oracle Ω queried with a point \mathbf{x}_k returns a matrix H_k with a parameter $\eta = \max\{\lambda_{\max}(H_k^{-1}\nabla^2 f(\mathbf{x}_k)), \lambda_{\max}([\nabla^2 f(\mathbf{x}_k)]^{-1}H_k)\}$ such that:

$$\frac{\eta - 1}{\left\|\mathbf{x}_k - \mathbf{x}^*\right\|^2} \le \omega,$$

where $\omega \ge 0$ denotes a known constant.

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$$\frac{\eta - 1}{\left\|\mathbf{x}_k - \mathbf{x}^*\right\|^2} \le \omega,$$

where $\omega \ge 0$ denotes a known constant.

Lower bound on the primal gap:

We compute ε_k using a lower bound on the primal gap that satisfies $lb(\mathbf{x}_k) \leq f(\mathbf{x}_k) - f(\mathbf{x}^*)$.

Assumptions

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Strict Complementarity:

We have that $\langle \nabla f(\mathbf{x}^*), \mathbf{x} - \mathbf{x}^* \rangle = 0$ if and only if $\mathbf{x} \in \mathcal{F}(\mathbf{x}^*)$, where $\mathcal{F}(\mathbf{x}^*)$ is the minimal face that contains \mathbf{x}^* .

Algorithm 3 Second-order Conditional Gradient Sliding Algorithm

1:
$$\mathbf{x}_0, \mathbf{x}_0^{ACG} \leftarrow \operatorname{argmin}_{\mathbf{v} \in \mathcal{X}} \langle \nabla f(\mathbf{x}), \mathbf{v} \rangle$$

2: $S_{k+1}^{ACG} \leftarrow \{\mathbf{x}_0\}$
3: for $t = 1$ to T do
4: $\mathbf{x}_{k+1}^{ACG}, S_{k+1}^{ACG} \leftarrow ACG(\mathbf{x}_k^{ACG}, S_k^{ACG}) \qquad \triangleright \text{ ACG step}$
5: $\hat{f}_k(\mathbf{x}) \leftarrow \langle \nabla f(\mathbf{x}_k), \mathbf{x} - \mathbf{x}_k \rangle + \frac{1}{2} \| \mathbf{x} - \mathbf{x}_k \|_{H_k}^2 \qquad \triangleright \text{ Quadratic Approximation}$
6: $\varepsilon_k \leftarrow \left(\frac{lb(\mathbf{x}_k)}{\|\nabla f(\mathbf{x}_k)\|}\right)^4$
7: Find $\tilde{\mathbf{x}}_{k+1}$ such that $\max_{\mathbf{v} \in \mathcal{X}} \langle \nabla \hat{f}_k(\tilde{\mathbf{x}}_{k+1}), \tilde{\mathbf{x}}_{k+1} - \mathbf{v} \rangle < \varepsilon_k$ using ACG \triangleright Minimize \hat{f}_k
8: if $f(\tilde{\mathbf{x}}_{k+1}) \leq f(\mathbf{x}_{k+1}^{ACG})$ then
9: $\mathbf{x}_{k+1} \leftarrow \tilde{\mathbf{x}}_{k+1} \qquad \triangleright \text{ Choose PVM step}$
10: else
11: $\mathbf{x}_{k+1} \leftarrow \mathbf{x}_{k+1}^{ACG} \qquad \triangleright \text{ Choose ACG step}$
12: end if
13: end for

Second-Order Conditional Gradient Sliding References

Convergence rate of SOCGS

Theorem (Convergence rate of SOCGS)

Let f be L-smooth and μ -strongly convex and X be a polytope. Under the assumptions given before, the SOCGS algorithm achieves a ε -optimal solution after $O(\log \log 1/\varepsilon)$ first and second order oracle calls and $O(\log (1/\varepsilon) \log \log 1/\varepsilon)$ linear oracle calls, after a burn-in phase independent of ε .

Informal proof sketch:

- The inexact Newton steps converge quadratically in distance to the optimum.
- \bullet After a finite number of iterations, both the ACG and Newton iterations are contained in \mathcal{F}^*
- Using smoothness and strong convexity one can show that then the quadratic rate in distance to the optimum is a quadratic rate in primal gap.

Second-Order Conditional Gradient Sliding References

Computational Results.

Sparse coding over the Birkhoff polytope in $\mathbb{R}^{80\times 80}$ with 100000 samples.



Figure: Primal gap vs. iteration



Figure: Primal gap vs. time



Logistic regression over the ℓ_1 ball in \mathbb{R}^{5000} .

Figure: Primal gap vs. iteration



Figure: Primal gap vs. time

Inverse covariance estimation over the spectrahedron in $\mathbb{R}^{50\times 50}.$



Figure: Primal gap vs. iteration



Figure: Primal gap vs. time

Joint work with Sebastian Pokutta. See Second-order Conditional Gradient Sliding on arXiv for the full details.

Thank you for your attention.

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